

Fedor Molot

Head of Design

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Head of Design with 13 years of experience designing and optimizing complex, growth-driven digital products. Experienced in end-to-end UX ownership from discovery and strategy through delivery and validation. Strong collaborator who works closely with engineering, sales, marketing, and leadership to translate business goals into clear product experiences that improve usability, conversion, and overall product performance.

Experience

Head of Design

Remote (Global) · 2013 – Present

Mobupps — Global mobile advertising and marketing technology platform working with brands, agencies, and app developers

- Sole UX Designer owning end-to-end UX across multiple client-facing web platforms and dashboards
- Led UX discovery and product strategy for core web experiences supporting marketing, sales, and growth initiatives
- Designed complex data-driven interfaces including information architecture, user flows, wireframes, interaction models, and high-fidelity UI
- Built and maintained a design system and reusable component library improving consistency, scalability, and design efficiency
- Ran usability testing and iterative validation to continuously improve clarity, usability, and conversion performance
- Worked closely with engineering teams throughout development cycles to ensure high-quality implementation and successful feature delivery

Education

Google UX Design Professional Certificate

Google · Feb 2026

Design That Scales: Sustainable Design Systems

Coursera · Mar 2026

Introduction to subagents

Anthropic · Apr 2026

AI Fluency: Framework & Foundations

Anthropic · Mar 2026

Claude Code 101

Anthropic · Apr 2026

Product Analytics

Contentsquare · May 2026

Claude Code in Action

Anthropic · Mar 2026

HTML, CSS, and Javascript for Web Developers Specialization

Johns Hopkins University · Mar 2026

Claude 101

Anthropic · Apr 2026

Introduction to agent skills

Anthropic · Mar 2026

AI Fluency for Builders

Anthropic · CodePath · Aug 2026

Experience Monitoring

Contentsquare · May 2026

Skills

Design & UX	UX Research Information Architecture User Flows Wireframing Prototyping Usability Testing Design Systems
Tools	Figma Claude Code Adobe Creative Suite ChatGPT Notion Contentsquare
Technical	JavaScript HTML5 CSS3
Concepts	Product Discovery UX Strategy Conversion Optimization Data-Driven Design A/B Testing
Motion & 3D	After Effects Blender
Languages	English — C1 Russian — Native